

2008 Character Animation Demo Reel Breakdown

(Music: "Gritty Shaker" by David Holmes – *OST Ocean's Eleven*)

All animations were created using Maya

00:00:01 **Lyme Disease:**

Personal animation.

I used the "Andy" character model/rig by John Doublestein from <http://www.johndoublestein.com/>.

00:00:12 **Intro:**

Personal animation.

I used the "Lowman" character model/rig from <http://lichiman.aniguild.com/>.

00:00:23 **Mikey turn:**

Personal animation.

I used the "Mikey" character model/rig by Scott Englert via <http://www.scottenglert.com/>.

00:00:27 **Kia & Sword:**

Personal animation.

I used the "Kia" character model/rig by Michael Kiessling via <http://www.mk3d.com/>.

00:00:29 **Super battle:**

Personal animation.

I used the "Super Theo" character model/rig originally available via *10 Second Club* (website currently down) and a modified "Lowman" model/rig.

00:00:37 **Kicks:**

Personal animation.

I used and modified the "Lowman" character model/rig.

00:00:43 **Sword fight**

Personal animation.

I used the "Lowman" character model/rigs. I created the swords.

00:00:53 **Mikey & Ball:**

Personal animation.

I used the "Mikey" character model/rig. I created the ball.

00:00:57 **Lift:**

Personal animation.

I used Kate Attwooll's "Lowman with Blendshapes" via <http://www.animationapprentice.com/>.

00:01:11 Stupid Combination

Personal animation.

I used the “pjHogan” character model/rig, which was available through <http://www.animationlounge.com/>, and Andrew Silke’s “Generi” model/rig from <http://www.andrewsilke.com/>.

00:01:21 Khanklesaur Jump:

Personal animation.

I used the “Khanklesaur” model/rig by Reed Casey and Steven Kalinowski via <http://www.3dfiggins.com/>.

00:01:38 Generi Lowgirl Walk:

Personal animation.

I used the “Generi Lowgirl” model/rig, originally available through <http://www.highend3d.com/>.

00:01:41 T-Rex walk:

Personal animation.

I used a T-rex model/rig by Joel Anderson, originally available through <http://www.highend3d.com/>.

00:01:45 One Batty Night:

University assignment.

I did all the hand-drawn animation.